

Art Textiles	Autumn Term 1 Topics	Autumn Term 2 Topics	Spring Term 1 Topics	Spring Term 2 Topics	Summer Term 1 Topics	Summer term 2 Topics
Year 7	<p>8-9 week project rotated 4 times throughout the year.</p> <p>ICONS Project:</p> <ul style="list-style-type: none"> *Introduction to Textiles and the equipment to be used and health and safety. * Artwork analysis * Mood boards * Designing inspired by their chosen icon, visual inspiration. * use of ICT in textiles, select an icon of their choice, can apply filters etc if they wish upload to teams for printing. 	<ul style="list-style-type: none"> *Printmaking – Mono printing on boards with textures, stencils and heat transfer. Produce a background inspired by their chosen icon. * Bondaweb Applique, shapes and lettering. * Introduction to the sewing machine basic stitching, turning corners and decorative stitching and the stitch selector including seam allowance. Hand embroidery and decoration of cushion/bag front using machine and hand embroidery techniques. Could include beads and sequins/ fabric pens and crayons at this stage depending on ability level. * Construction of F/O * An option of producing a frame for students who don't want to turn 				

		<p>their artwork into a cushion or bag, this may be due to time constraints or capabilities of student.</p> <p>-Repeat-</p>				
Year 8	<p>8-9 week project rotated 4 times throughout the year. Smart phone/ Tablet holder:</p> <p>*Introduction to themes – Fairground, Seaside, Day of the dead and doodling. Themes explained and discussed with relation to techniques to be used. Early understanding is reflected through knowledge organiser and artist analysis. Observational drawing and use of colour and pattern.</p> <p>*Introduction to a variety of different textile techniques; Batik, Dye, Poly Block Printing and hand embroidery.</p>	<p>Embellishment and manufacture of phone holder using their decorated fabrics. Introduction to the sewing machine and recap on how to and how to trouble shoot.</p> <p>-Repeat-</p>				
Year 9	Food Glorious Food:	<p>Food Glorious Food:</p> <p>*Batik/layered batik</p>	Ugly Doll Project:	Ugly Doll Project:	Graffiti Project:	Graffiti Project:

	<ul style="list-style-type: none"> * Food (Collaborative project) observational drawing using a variety of different media. * Presentation of sketchbook and layout, links with annotation and Artist analysis, developing knowledge and understanding. * imagery of textile foods – artist studies on Wayne Thiebaud, Cheryl Bryson, Claes Oldenburg, Holly Levell, Priscilla Jones, Sarah Graham, Andy Warhol and Lucy Sparrow. (one of these will be in depth and other will be inspiration for techniques and surface decoration * Working individually to produce samples inspired by the artists' work 	<ul style="list-style-type: none"> *Dyes and application of colour * Felt making * Hand Embroidery * Machine Embroidery * Applique/other embellishment methods * Silk screen printing, looking at repeating pattern and working as a group to produce a background. <p>Work produced will be displayed as a collaborative piece. Cross curricular links to food/pshe and healthy eating.</p>	<ul style="list-style-type: none"> * Artists/designers and different approaches/techniques used * Photography – composition, detail & manipulation techniques/apps *Observational drawing – continuous line, collage and stitch development (hand and machine embroidery) 	<ul style="list-style-type: none"> * Sample development – exploration of printing, colouring and decoration including analytical annotation * Final design outcome – plan techniques to be used and construction techniques – sewing machine, joining, manipulation, 3D element of construction * Make final outcome *Evaluation * This will be students assessed piece and help towards the choosing of their GCSE options. 	<ul style="list-style-type: none"> * Graffiti/messages 'Statement T shirt project' Links to current affairs, in the news and personal reflection. * Artists/analysis; development from cells project to include fashion designers as well as fine artists to link with the T Shirt element. * Typography and drawing styles, themes of text and how to explore the theme/emotion through words and imagery. * Development of design idea, * Fashion drawing on templates. sample development, *colour and texture. 	<ul style="list-style-type: none"> * Application of colour on fabric. Stencilling, applique, hand embroidery, image transfer. *Introduction/recap on the sewing machine – fabric manipulation and stitch development. *CAD embroidery machine * Final design – create final outcome *Evaluation.
Year 10	Mini Project – The White project: Introduction to comp	All work produced will be on paper initially and then a	Comp 1: Natural forms Element 1 – Observational drawing,	Element 5 – Intelligent	Mock Exam: Students will be encouraged to	Element 6 - Presentation for assessment.

	<p>1 with workshop focused tasks set. Emphasis on drawing and documentation with links to artists in early lessons. These will be developed into small samples with a technique focus, experimenting with a variety of materials, using stitch and heat. These samples will then be used to create a fashion outcome, all in white. Students will then be given the opportunity to introduce colour. Photography will be used to document the processes.</p>	<p>few lessons will be spent on presentation skills and manufacture of final outcome.</p>	<p>varied media/scale and application Element 2 – Exploring the work of artists and designers. Element 3 – Textile media & fine art media experimentation with links made to artists and designers Element 4 – Idea development/final outcome/s. Refining ideas and taking ownership</p>	<p>annotation and analysis</p>	<p>produce work that is planned at the time of mock exams, this maybe F/O Prep, drawing, samples or a final outcome. Element 3 – Textile media & fine art media experimentation with links made to artists and designers Element 4 – (supervised exam style time) Idea development/final outcome/s. Refining ideas and taking ownership</p>	
Year 11	Comp 1: N/Fs	Comp 1:	Comp 2: Exam Unit	Comp 2: Exam Unit		
	<p>Element 4 – Idea development/final outcome/s. Refining ideas and taking ownership Element 6 - Presentation for assessment.</p>	<p>Continue with final outcome.</p>	<p>Themed exam project – Students choose from a selection of starting points from the exam board. Project based work following the Ao's as in comp 1 leading to</p>	<p>Supervised examination time for students to produce a final outcome.</p>		